

Data Analysis for Image Transmitted using Discrete Wavelet Transform and Vector Quantization Compression

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Abstract

In this paper we are going to study the effect of channel noise in image compressed with vector quantization and discrete wavelet transform. The objective of this study is to analyze and understand the way that the noise attack transmitted data by doing lot of tests like dividing the indices in different levels according to discrete wavelet transform and dividing each level in frames of bits. The collected information will helps us to propose solutions to make the received image more resistible to the channel noise also to benefit from the good representation obtained by using vector quantization and discrete wavelet transform.

Keywords: DWT, VQ, LBG, BSC channel, BER

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1. Introduction

In recent years lot of research has been done to enhance the quality of received image after transmission in noisy channel, this problem can be solved using different techniques (source coding, channel coding, joint source channel coding or by optimize in restoration filters) as shown in articles [1-3].

A good representation and compression of image can make the difference on the quality of received image, also to understand how the channel noise attack the transmitted data can be provide an efficient techniques with less consumption in resource (processing unit, time, data size, ...) and bandwidth usage.

In image compression, we know that, the combination between vector quantization and discrete wavelet transform provide a good representation of reconstructed image. Since the discrete wavelet transform analyze image and give us lot of data about 2D signal which make the difference in the quality of reconstructed image however In case of transmission the compression using VQ and DWT is so sensitive to the channel noise as shown in the articles [4-5].

To solve this problem we are going to analyze data during transmission to discover what is the most important parts that can make the difference in the quality or received image by doing lot of tests in transmitted indices according to the decomposed levels provided by discrete wavelet transform.

The paper is organized as follow: In the first part we will introduce the compression using vector quantization and discrete wavelet transform. The second part the effect of the channel noise in image compressed with vector quantization and discrete wavelet transform. In third part the effect of the channel noise in each level generated by discrete wavelet transform with different BER. In the fourth part we will divide each level to eight sublevels finally we try to propose some solutions according to the orbited results to that can enhance the quality of received image.

2. Compression Using DWT and Vector Quantization

A quantizer simply reduces the number of bits needed to store the transformed coefficients by reducing the precision of those values [6]. The basic principle of vector

quantization based image compression techniques is to match each input vector with a code-vector in the codebook so that the distortion between the input vector and the chosen code-vector is minimum [7] by evaluating the Euclidean distance between the input vector and each codeword in the codebook [8]. Once the closest codeword is found, the index of that codeword is sent through a channel. When the encoder receives the index of the codeword, it replaces the index with the associated [9]. Quantization is an irreversible process. That is, in general, there is no way to find the original value from the quantized value [10]. The difference between the input and output signals of the quantizer becomes the quantizing error, or quantizing noise [11].

The Discrete Wavelet Transform provides sufficient information both for analysis and synthesis of the original signal, with a significant reduction in the computation time [12].

Discrete Wavelet Transform (DWT) is used in a variety of signal processing applications, such as video compression, Internet communications compression, object recognition, and numerical analysis. It can efficiently represent some signals, especially ones that have localized change [13]

The steps compression using DWT and VQ as shown in Figure 1 are:

- 1) Decompose the image using the DWT transform to 3 levels.
- 2) Partition obtained bands into 4x4 blocks then apply Vector Quantization on each block and result is the compressed image.

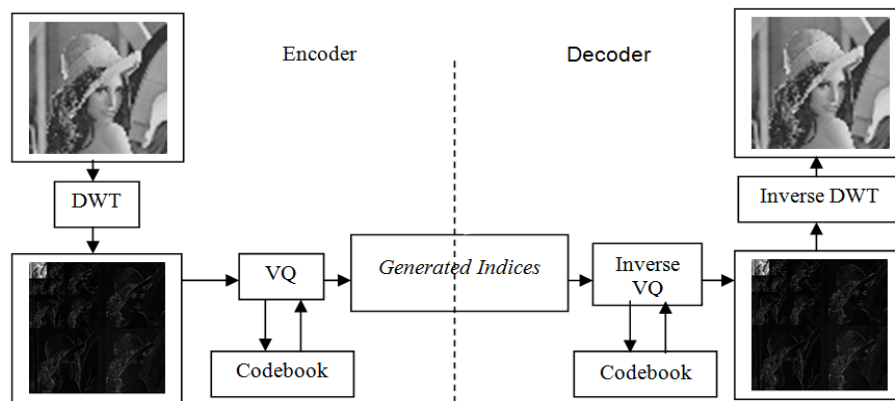


Figure 1. Image compression steps using DWT and VQ.

This system got high compression ratio without loss of much information because applying DWT transform we minimize the domain of codebook vector. This will helpful in achieving high compression ratio without loss of information [14].

3. Transmission Channel

In this section, it is explained the results of research and at the same time is given the comprehensive discussion. Results can be presented in figures, graphs, tables and others that make the reader understand easily [2, 5]. The discussion can be made in several sub-chapters.

The binary symmetric channel (BSC) is defined by the channel diagram shown in Figure 2, and its channel matrix is given by Equation (1):

$$[P(y/x)] = \begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix} \quad (1)$$

The channel has two inputs ($x_1 = 0, x_2 = 1$) and two outputs ($y_1 = 0, y_2 = 1$). The channel is symmetric because the probability of receiving a 1 if a 0 is sent is the same as the probability of receiving a 0 if a 1 is sent. This common transition probability is denoted by p [15]. The error events are also independent of the data bits [16]. This is the simplest model of a channel with errors, yet it captures most of the complexity of the general problem [17]. The capacity of this channel given by Equation (2):

$$C = 1 - H(p) \text{ in } \frac{\text{bit}}{\text{channel use}} \quad (2)$$

With the binary entropy function given by Equation (3):

$$H(p) = -p \log_2(p) - (1-p) \log_2(1-p) \quad (3)$$

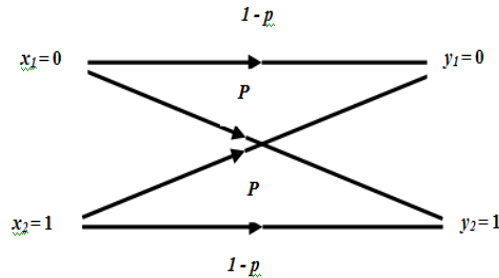


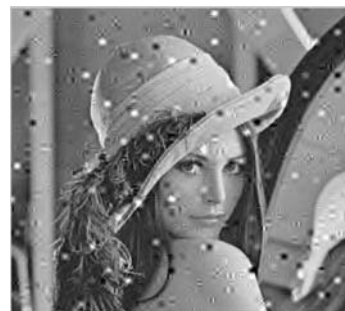
Figure 2. Binary symmetric channel

4. The Effect of Error in Image Compressed with DWT+QV

In this part we are going to see how the noise attacks the image after transmission we will take an example of Lena image size 512x512, the block size is 4x4. The codebook is generated by LBG algorithm, with different BER (10^{-3} , 10^{-2}) as shown in Figure 3.



BER= 10^{-3} , PSNR=28.91dB



BER= 10^{-2} , PSNR=24.33dB

Figure 3. Received image using DWT and VQ compression with different BER

For transmission with the same parameters but with image compressed by VQ the simulation, results are represented as shown in Figure 4.



BER= 10^{-3} , PSNR=28.30dB



BER= 10^{-2} , PSNR= 25.59dB

Figure 4. Received image compressed by VQ with different BER

From the simulation results the quality of received image using VQ is better than the received one using DWT and VQ. However the PSNR of reconstructed image using DWT and QV (PSNR=33.35dB) is better than the reconstructed one using VQ (PSNR=30,67dB). Its look like we can not benefit from this enhancement during the transmission and this is what we are going to investigate it in the next parts.

5. The Effect of Error in the Levels of Image Compressed with DWT and VQ

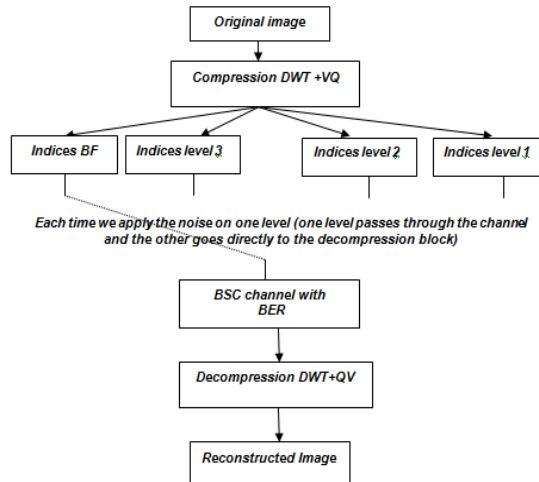


Figure 5. Flowchart to study the noise effects on the indices in levels

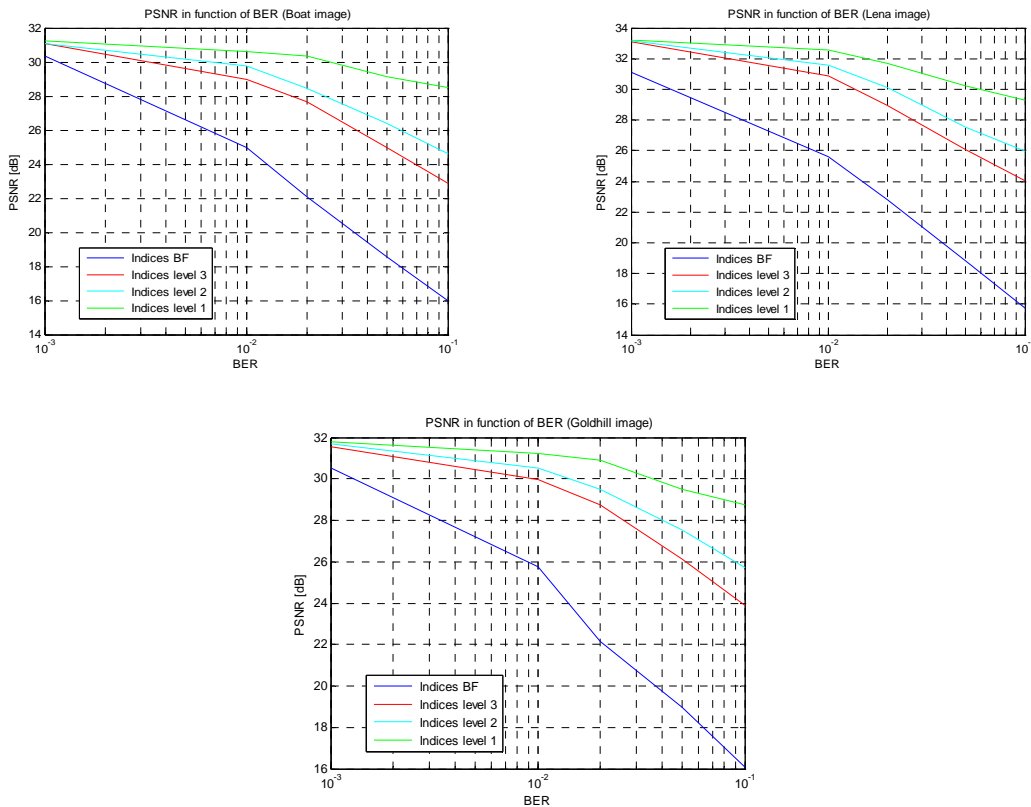


Figure 6. PSNR in function of BER

We are going to divide the indices of vector quantization according to the levels of discrete wavelet transform (BF index, index level 3, index level 2, index level 1) each time we are going to test the effect of the noise in a matrix of bits and its indices, then calculates the PSNR of the degraded image, as shown in Figure 5.

For the simulation results we use two images (Lena, Boat, Goldhill), each index is represented by 8 bits with different BER (0.001, 0.01, 0.02, 0.05, 0.1), as shown in Figure 6. The simulation results show that the most sensitive levels are: level 3 and BF level compared with other levels

6. The Effect of the Channel Noise in the Frames of bits

In this part we are going to divide the bits of indices in 8 frames of bits. Each frame is constructed by bits of indices with the same weight. We test the effect of noise in one frame each time then we calculate the PSNR of received image with different BER (0.001, 0.01, 0.02, 0.05, 0.1), as shown in Figure 7.

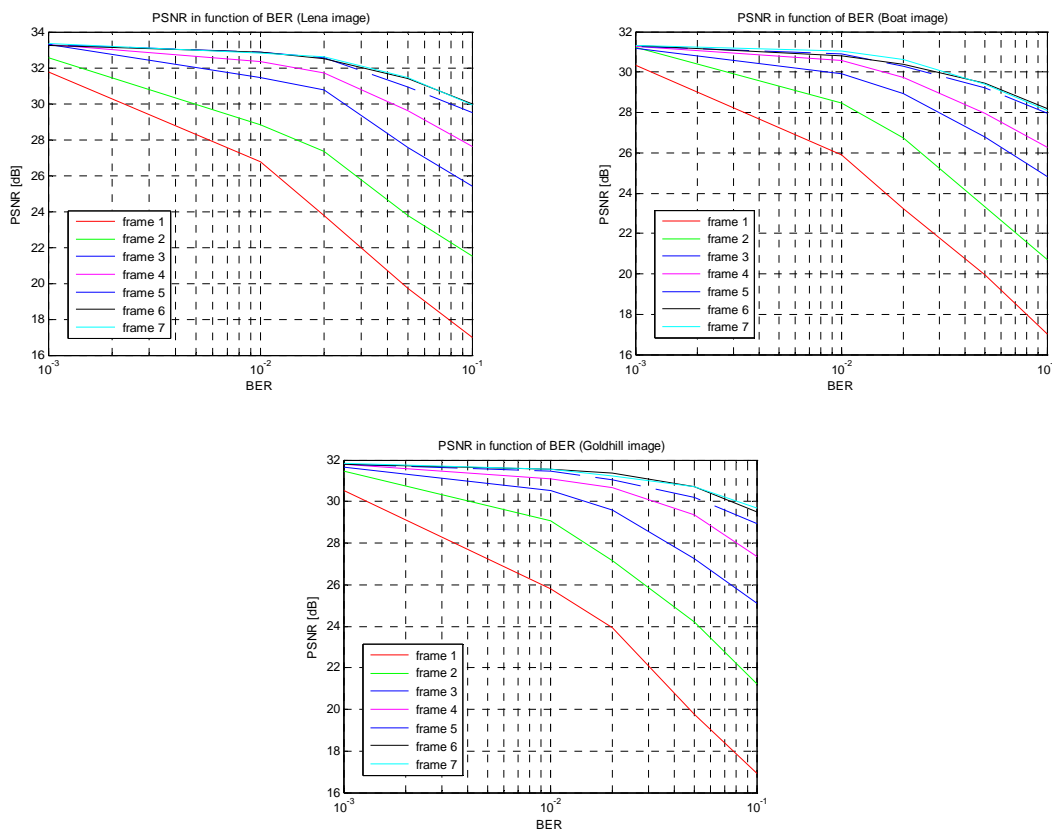


Figure 7. PSNR in function of BER

7. The Application of Unequal Error Protection in Levels

To test the rightness of our study and collected information we use unequal error protection as application to our data. The main steps are as shown in Figure 8.

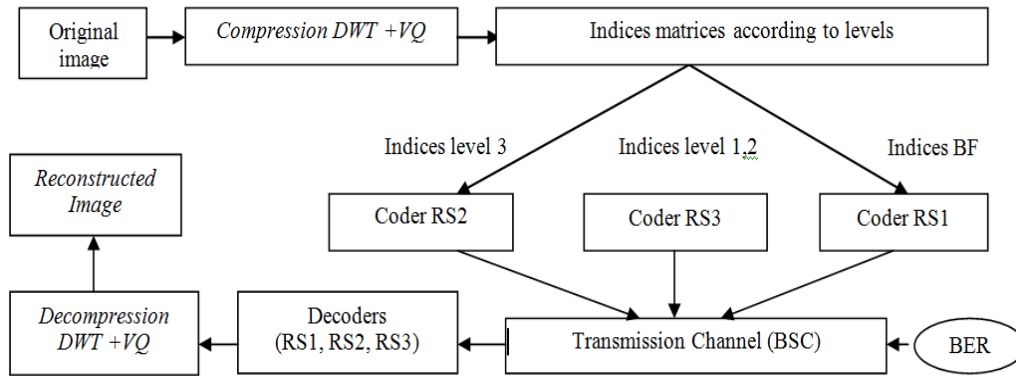


Figure 8. unequal error protection Flowchart (UEP)

For the simulation we use three images (Lena, Boat, Goldhill) size 512x512 with different BER and codebook generated by LBG the results are shown in Figures 9, 10 and 11.



Figure 9. Recived images with BER=10⁻³



Figure 10. Recived images with BER=10⁻²



Figure 11. Recived images with BER=0.05

We simulate the transmission channel of image using DWT and VQ for compression, which produce indices. We decompose the indices according to the levels each indices is coded in 8 bits. All matrices of bits of those indices are coded using RS code.

The simulation results show the rightness of our data analyze. The use of UEP as a solution optimize in the use of redundant data from the less to the most important data.

Of course, the quality of received image is going to be low with high BER levels but it's still better compared with the compression using VQ and UEP as shown in Table 1.

Table 1. The quality of received image using VQ compression and UEP.

PSNR	BER (10^{-3})	BER (10^{-2})	BER (5×10^{-2})
Lena	30.1708 dB	29.0494 dB	24.9971dB
Boat	28.5913 dB	27.9619dB	24.3983dB
Goldhill	29.1297 dB	28.2048dB	24.5350dB

Compared with other research papers concerned in de-noising image [18-19], our contribution to analyze the data during transmission provides a good way to understand how the noise attack the data, also it tell us what is the most sensitive data which make the difference in the quality of the received image, this can help us to propose some techniques that can protect the important data by using channel coding or by sending additional data that can help us in restoration.

8. Conclusion

In this paper we study the effect of channel noise in image compressed by DWT and VQ this study show us the keys that can help us to enhance the quality of received image, also provide analysis of data and knowledge about how the noise channel effect on the image the benefits of this study is concentrated about how to select a data that can make a difference in the quality of received image our suggestion to enhance the quality of image by using bit corrector for sensitive part of data.

Lot of flowcharts can be proposing to protect the important data in image. The proposed one is not the best as we guess, also it is applied just in levels so as future work may be we can design some flowcharts using UEP applied in levels and the frame of bits which can give us a good results.

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